Seven More Languages in Seven Weeks

Correl Roush February 10, 2016





A functional, reactive language that compiles to JavaScript

DAY 1: HANDLING THE BASICS I

- Simple Expressions
- Conditionals
- Algebraic Data Types
- Records
- Functions

DAY 2: TAMING CALLBACKS I

- Callback Hell
- Maps and Signals
- Maintaining State
- Combining Signals

DAY 3: IT'S ALL A GAME I

The Game

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- HTML
- JavaScript Interop Using Ports

Demo

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WRAPPING UP

Strengths

- Type system
- Reactive approach to event handling

Weaknesses

- Learning curve
- Still a young language

| FINAL THOUGHTS |

When something is right, you can feel it. To me, a whole lot of Elm feels right. It may not be the final winner, but these concepts are helping the industry head in the right direction.